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A Hierarchical Variational Bayesian Approximation Approach in Acoustic Imaging

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Abstract. Acoustic imaging is a powerful technique for acoustic source localization and power reconstruction from limited noisy measurements at microphone sensors. But it inevitably confronts a very ill-posed inverse problem which causes unexpected solution uncertainty. Recently, the Bayesian inference methods using sparse priors have been effectively investigated. In this paper, we propose to use a hierarchical variational Bayesian approximation for robust acoustic imaging. And we explore the Student-t priors with heavy tails to enforce source sparsity, and to model non-Gaussian noise respectively. Compared to conventional methods, the proposed approach can achieve the higher spatial resolution and wider dynamic range of source powers for real data from automobile wind tunnel.

Keywords: Acoustic imaging; Variational Bayesian Approximation; Student-t prior; Non-Gaussian noise

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INTRODUCTION

Nowadays, acoustic imaging methods play more and more important roles in industry which have to take the (aero)acoustics performance into account, such as vehicle design, noise control and wind energy generation etc. In general, the conventional Beamforming method [1] can give a direct and fast acoustic power imaging, but its spatial resolution is often very coarse at low frequencies. Based on the beamforming, the forward model of acoustic power propagation can be modeled by a determined linear system of equations in frequency domain [2]: $\mathbf{y} = \mathbf{C}\mathbf{x}$, where $\mathbf{x} \in \mathbb{R}^{N \times 1}$ denote the unknown acoustic power vector on the source plane consisted of N identical patches; $\mathbf{y} \in \mathbb{R}^{N \times 1}$ denote the observed beamforming power vector at microphone array; $\mathbf{C} \in \mathbb{R}^{N \times N}$ denote the source power propagation matrix, which not only depends on the geometric distance between the source and sensor, but also relies on the array geometry for a given frequency. The matrix \mathbf{C} is usually a shift-variant and singular matrix, thus the problem of solving $\mathbf{y} = \mathbf{C}\mathbf{x}$ will be ill-posed. Recently, the Deconvolution Approach for Mapping of Acoustic Source (DAMAS) method [2] has been effectively applied in wind tunnel experiments by NASA. For super resolution imaging under strong Gaussian noise, many methods with sparsity constraints have been extensively developed [3]. However, the sparsity parameters have to be selected empirically. In order to obtain the robust parameter estimations, the Bayesian inference approaches with the sparsity favoring priors have been widely investigated [5, 6, 7, 8]. We propose to use the Double Exponential (DE) prior, and apply the joint Maximum A Posteriori (MAP) estimation [9] to improve upon

the DAMAS and its extensions. However, the proposed joint MAP method often suffers from the time-consuming non-quadratic optimization.

In this paper, our motivation aims to obtain the robust acoustic imaging on the vehicle surface in wind tunnel tests, which can be effectively applied in car manufacture. To overcome the limitations of joint MAP, we propose to use the hierarchical Bayesian inference via Variational Bayesian Approximation (VBA). Moreover, Student-t priors are used to not only enforce the sparsity of source power distribution, but also to model the non-Gaussian distributed noise.

This paper is organized as follows: we first introduce the forward model of acoustic power propagation. The proposed VBA approach is then discussed in detail and used to solve the forward model. Subsequently, the method validation is carried out on simulations and real data respectively, and followed by our conclusions.

PROBLEM STATEMENT

We consider K unknown sources on the source plane and M number of microphone sensors located on a non-uniform 2D array. Before modeling, some assumptions are made: The acoustic sources are uncorrelated, monopoles [2]; Microphone sensors are omni-directional with unitary gain; In addition, complex reverberations in open wind tunnel are ignored.

After discretizing the source plane into N identical patches ($N \gg K$), we get N potential sources within which only K real sources are present non-zero items. So that it is beneficial to consider this as a sparse-vector of length N with K components. We should note that background noise in wind tunnel is mainly composed by the noise at the sensors, and the model uncertainty [9] caused by acoustic multi-path propagations such as reflection and refraction. In this case, the background noise should not be modeled by the ideal Gaussian white spectrum [2, 9], but by non-Gaussian colored noise. Therefore we propose the forward model of acoustic power propagation in colored noise as:

$$\mathbf{y} = \mathbf{C}\mathbf{x} + \xi, \quad (1)$$

where ξ denote the colored noise vector; the propagation matrix $\mathbf{C} = \{\|\mathbf{a}_i^H \mathbf{a}_j\|_2^2 / \|\mathbf{a}_i\|_2^2\}_{N \times N}$ is derived in [9], where the beamforming steering vector $\mathbf{a}_i = \left\{ \frac{\exp[-j2\pi f r_{i,m}]/c_0}{r_{i,m}} \right\}_{M \times 1}$ [2] depends on the geometric distance $r_{i,m}$ between source i and sensor m at a given frequency f , with c_0 being the acoustic speed in the air. Thus we can see that (1) is a linear determined system of equations to solve \mathbf{x} from the given \mathbf{y} and distortions ξ .

PROPOSED VBA INFERENCE APPROACH

For the inverse problem in (1), some prior knowledge or necessary constraints on source powers \mathbf{x} and colored noise ξ should be investigated in order to reduce the uncertainty of solutions. Let \mathbf{y} denote the observed data, θ the unknown parameters. The inverse problem regularized based on priors can be solved by the following Bayesian inference approaches [5, 6]: If we assign the specific prior probability $p(\xi)$ to noise vector ξ , we can

define the likelihood $p(\mathbf{y}|\mathbf{x}, \boldsymbol{\theta})$, namely $p(\xi) = p(\mathbf{y} - \mathbf{x}|\boldsymbol{\theta})$, which can be solved by the classical Maximum Likelihood (ML) estimation as $(\hat{\mathbf{x}}, \hat{\boldsymbol{\theta}})_{ML} = \arg \max_{\mathbf{x}, \boldsymbol{\theta}} \{p(\mathbf{y}|\mathbf{x}, \boldsymbol{\theta})\}$; In the Bayesian approach, we also assign specific prior probabilities $p(\xi, \boldsymbol{\theta})$ to all unknown parameters. According to Baye's rule, we apply the joint MAP estimation to get $(\hat{\mathbf{x}}, \hat{\boldsymbol{\theta}})_{JMAP} = \arg \max_{\mathbf{x}, \boldsymbol{\theta}} \{\ln p(\mathbf{x}, \boldsymbol{\theta}|\mathbf{y})\} \propto \arg \min_{\mathbf{x}, \boldsymbol{\theta}} \{-\ln p(\mathbf{y}|\mathbf{x}, \boldsymbol{\theta}) - \ln p(\mathbf{x}) - \ln p(\boldsymbol{\theta})\}$. We can see that joint MAP exploit the priors of the unknowns to regularize the ML estimation. Compared to conventional regularization methods [3, 4], the joint MAP has the advantage of an adaptive estimation of the regularization parameter. However in joint MAP, $\ln p(\mathbf{x}, \boldsymbol{\theta}|\mathbf{y})$ cannot be obtained analytically for the present problem, and JMAP usually requires a nonlinear optimization with respect to $(\mathbf{x}, \boldsymbol{\theta})$. Moreover, both ML and joint MAP are the point estimators which can hardly consider the estimation precision.

The above difficulties of joint MAP can be overcome by the VBA [7, 8] estimation, in which, posterior $p(\mathbf{x}, \boldsymbol{\theta}|\mathbf{y})$ is approximated by a family of basic and easily handled probability distributions $q(\mathbf{x}, \boldsymbol{\theta})$, namely $p(\mathbf{x}, \boldsymbol{\theta}|\mathbf{y}) \approx q(\mathbf{x}, \boldsymbol{\theta})$; and proper $q(\mathbf{x}, \boldsymbol{\theta})$ are estimated by maximizing variational bound $\mathcal{L}(\mathbf{x}, \boldsymbol{\theta})$ as: $\hat{q}(\mathbf{x}, \boldsymbol{\theta}) = \arg \max_{q(\mathbf{x}, \boldsymbol{\theta})} \{\mathcal{L}(\mathbf{x}, \boldsymbol{\theta})\}$, where $\mathcal{L}(\mathbf{x}, \boldsymbol{\theta}) = \int q(\mathbf{x}, \boldsymbol{\theta}) \ln \frac{p(\mathbf{y}, \mathbf{x}, \boldsymbol{\theta})}{q(\mathbf{x}, \boldsymbol{\theta})} d\boldsymbol{\theta} d\mathbf{x}$. Generally, $(\mathbf{x}, \boldsymbol{\theta})$ are supposed to be mutually independent: $q(\mathbf{x}, \boldsymbol{\theta}) = q_1(\mathbf{x}) \prod_i q_2(\theta_i)$. Then $\mathcal{L}(\mathbf{x}, \boldsymbol{\theta})$ is maximized by the mean field approximation, for example, $\hat{q}_2(\theta_i) = \frac{\exp[I(\mathbf{x}, \theta_i)]}{\int \exp[I(\mathbf{x}, \theta_i)] d\theta_i}$, where $I(\cdot)$ denotes the partition function, defined as $I(\mathbf{x}, \theta_i) = \langle \ln p(\mathbf{y}, \mathbf{x}, \boldsymbol{\theta}) \rangle_{q_2(\boldsymbol{\theta}_{-i})} = \int q_2(\boldsymbol{\theta}_{-i}) \ln p(\mathbf{y}, \mathbf{x}, \boldsymbol{\theta}) d\boldsymbol{\theta}_{-i}$, where $\boldsymbol{\theta}_{-i}$ denote the parameter vector except item θ_i . In fact, $I(\mathbf{x}, \theta_i)$ can hardly be analytically computed, since it depends on $q_2(\boldsymbol{\theta}_{-i})$. But VBA inference can still obtain the approximating posterior $\hat{q}(\boldsymbol{\theta})$ owing to the conjugate priors: $\hat{q}_2(\boldsymbol{\theta})$ should come from the same family of the prior $p(\boldsymbol{\theta})$ based on the proper combination [11] of the likelihood and conjugate priors.

Heavy tail prior for colored background noise

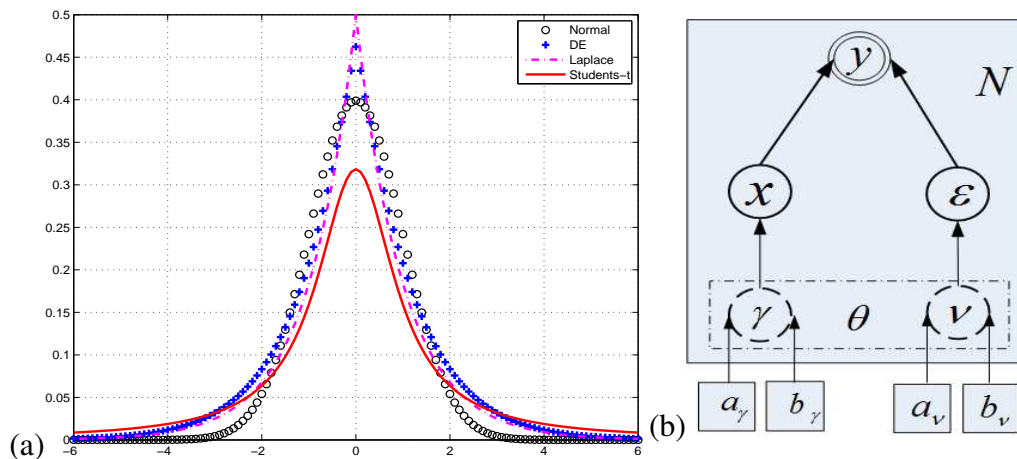


FIGURE 1. (a) Sparse priors on Gaussian normal, Laplace, DE and Student-t; (b) N dimension hierarchical Bayesian Graphical model; Double circle: observed data; Single: unknown variables; Dash: hidden variables; Square: hyper-parameters; Arrow: dependence.

In wind tunnel experiments, we model the colored noise ξ by the Student-t prior distribution $St(\xi)$ which has a long heavy tail, rather than the Gaussian distortions whose thin tail excessively penalizes large errors of forward model. Another attractive superposition property is that $St(\xi)$ can be generated by marginalizing a hidden variable \mathbf{v} as $St(\xi) = \int p(\xi|\mathbf{v})p(\mathbf{v})d\mathbf{v}$, in which, the conditional prior $p(\xi|\mathbf{v}) = \mathcal{N}(\xi|0, \Sigma_\xi^{-1})$ is the multivariate Gaussian distribution, with $\Sigma_\xi = \text{Diag}\{\mathbf{v}\} \in \mathbb{R}^{N \times N}$ being noise covariance matrix; $\text{Diag}(\cdot)$ denote diagonal matrix; $\mathbf{v} = \{\mathbf{v}_n\}_N \in \mathbb{R}^{N \times 1}$ denote the noise precision vector; and the hyper-prior $p(\mathbf{v})$ is the Gamma distribution: $p(\mathbf{v}) = \prod_{n=1}^N \mathcal{G}(\mathbf{v}_n|a_v, b_v) = \prod_{n=1}^N \Gamma(a_v)^{-1} (b_v)^{a_v} \mathbf{v}_n^{a_v-1} e^{-b_v \mathbf{v}_n}$, with a_v, b_v being the hyper-parameters of $p(\mathbf{v})$, and $\Gamma(x) = \int t^{x-1} e^{-t} dt$.

According to proposed forward model of (1), the likelihood $p(\mathbf{y}|\mathbf{x}, \mathbf{v})$ is determined by the conditional prior $p(\xi|\mathbf{v}) = \mathcal{N}(\xi|0, \Sigma_\xi^{-1})$ as:

$$p(\mathbf{y}|\mathbf{x}, \mathbf{v}) = \frac{|\Sigma_\xi|^{1/2}}{(2\pi)^{N/2}} e^{-\frac{1}{2}(\mathbf{y}-\mathbf{C}\mathbf{x})^H \Sigma_\xi (\mathbf{y}-\mathbf{C}\mathbf{x})}, \quad (2)$$

where operator $(\cdot)^H$ denotes conjugate transpose.

Sparse prior on acoustic power image

Acoustic source in wind tunnel experiments are generated by the interaction of the air flow with special parts of the vehicle surface. Therefore, sources are located on some particular locations, while on the other parts, there is nearly no emission. This is why the acoustic power \mathbf{x} becomes a K-sparsity signal when the source plane is discretized into N patches. Such a sparse distribution can be represented by the distribution that has a high probability density around zero (sparsity) and a long heavy tail (dynamic range).

Here we apply the Student-t prior $St(\mathbf{x})$ [7] to enforce the sparsity and wide dynamic range of source power distribution. Owing to the superposition property of Student-t prior, the hidden variable γ is marginalized out for $St(\mathbf{x}) = \int p(\mathbf{x}|\gamma) p(\gamma) d\gamma$, where $p(\mathbf{x}|\gamma) = \mathcal{N}(\mathbf{x}|0, \Sigma_x^{-1})$ is assigned to multivariate Gaussian distribution, in which, Σ_x denote power covariance matrix, defined as $\Sigma_x = \text{Diag}\{\gamma\} \in \mathbb{R}^{N \times N}$ with $\gamma = \{\gamma_n\}_N \in \mathbb{R}^{N \times 1}$ being the power precision vector; and $p(\gamma) = \prod_{n=1}^N \mathcal{G}(\gamma_n|a_\gamma, b_\gamma)$, where a_γ, b_γ denote the hyper-parameters of $p(\gamma)$. $0 < \gamma_n < 1$ greatly promotes the sparsity as shown by the solid curve in Fig.1a; while for $\gamma_n \rightarrow \infty$ $St(x_n)$ approaches a Gaussian normal distribution as shown by the circle curve. Compared to the Double Exponential (DE) prior as shown by the dot curve, $St(x_n)$ can have different γ_n for each x_n , while the DE prior requires precisely only two parameters for all \mathbf{x} in order to achieve a similar sparsity and heavy tail distribution. In addition, the Laplacian distribution is one of the DE cases as the dash curve shown.

VBA parameter estimations

In Fig. 1a, the graphical model [11] describes the dependencies between the observed data \mathbf{y} , all of the unknown variables \mathbf{x} , as well as the hidden variables $\theta = [\gamma, \mathbf{v}]^T$ and the initialized hyper-parameters $\phi_0 = [a_\gamma^0, b_\gamma^0, a_v^0, b_v^0]^T$. According to Bayes' rule, we have $p(\mathbf{x}, \theta | \mathbf{y}, \phi_0) \propto p(\mathbf{y} | \mathbf{x}, \theta, \phi_0) p(\mathbf{x} | \theta, \phi_0) p(\theta | \phi_0)$. According to the multivariate Gaussian likelihood in (2) and the superpositions of Student-t priors on \mathbf{x} and ξ , we can write the posterior as

$$p(\mathbf{x}, \theta | \mathbf{y}, \phi_0) = \mathcal{N}(\mathbf{x} | \mathbf{y} - \mathbf{C}\mathbf{x}, \Sigma_\xi^{-1}) \mathcal{N}(\mathbf{x} | 0, \Sigma_x^{-1}) \mathcal{G}(\gamma | a_\gamma^0, b_\gamma^0) \mathcal{N}(\xi | 0, \Sigma_\xi^{-1}) \mathcal{G}(\mathbf{v} | a_v, b_v^0). \quad (3)$$

Due to the conjugate prior, the approximating posterior belongs to the Student-t distribution which is expressed by the multivariate Gaussian distribution $\hat{q}(\mathbf{x})$ and Gamma distribution $\hat{q}(\gamma)$, similarly for $\hat{q}(\mathbf{v})$ as follows:

$$\begin{cases} \hat{q}(\mathbf{x}) = \mathcal{N}(\mathbf{x} | \hat{\mu}_x, \hat{\Sigma}_x) \\ \hat{q}(\gamma) = \prod_{n=1}^N \mathcal{G}(\gamma_n | \hat{a}_\gamma, \hat{b}_\gamma^n) \\ \hat{q}(\mathbf{v}) = \prod_{n=1}^N \mathcal{G}(\mathbf{v}_n | \hat{a}_v, \hat{b}_v^n), \end{cases} \quad (4)$$

where the averaged image $\hat{\mu}_x$ is our final goal; the covariance matrix $\hat{\Sigma}_x$ offers the estimation precision by the VBA approach; and the expected variable estimates are:

$$\begin{cases} \hat{\mu}_x = \hat{\Sigma}_x \mathbf{C}^T \langle \Sigma_\xi \rangle \mathbf{y} \\ \hat{\Sigma}_x = (\mathbf{C}^T \langle \Sigma_\xi \rangle \mathbf{C} + \langle \Sigma_x \rangle)^{-1} \\ \hat{a}_\gamma = a_\gamma^0 + \frac{N}{2}, \quad \hat{b}_\gamma^n = b_\gamma^0 + \frac{1}{2} \langle \mathbf{x}\mathbf{x}^T \rangle_{nn} \\ \hat{a}_v = a_v^0 + \frac{N}{2}, \quad \hat{b}_v^n = b_v^0 + \frac{1}{2} \langle \xi \xi^T \rangle_{nn} \end{cases}, \quad (5)$$

where the operator $(\cdot)_{nn}$ denotes the n th diagonal item, and $\langle \cdot \rangle$ denotes expectation, which is calculated as:

$$\begin{cases} \langle \Sigma_\xi \rangle = \text{Diag}\{\langle \mathbf{v}_n \rangle\}_N = \text{Diag}\{\langle \hat{a}_v / \hat{b}_v^n \rangle\}_N \\ \langle \Sigma_x \rangle = \text{Diag}\{\langle \gamma_n \rangle\}_N = \text{Diag}\{\langle \hat{a}_\gamma / \hat{b}_\gamma^n \rangle\}_N \\ \langle \mathbf{x}\mathbf{x}^T \rangle = \hat{\mu}_x \hat{\mu}_x^T + \hat{\Sigma}_x \\ \langle \xi \xi^T \rangle = \mathbf{y}\mathbf{y}^T - 2\mathbf{C}\hat{\mu}_x \mathbf{y}^T + \mathbf{C} \langle \mathbf{x}\mathbf{x}^T \rangle \mathbf{C}^T \end{cases}, \quad (6)$$

More details of above calculations can be found in literature [11, 7, 8].

Computational analysis

From the solutions in (5), $\hat{\Sigma}_x$ involves the matrix inversion which cannot be calculated explicitly. We suggest to approximate $\hat{\Sigma}_x$ with a circulant matrix as $\hat{\Sigma}_x \approx (\langle \bar{\mathbf{v}} \rangle \mathbf{C}^H \mathbf{C} + \langle \bar{\gamma} \rangle)^{-1}$, where $\bar{\mathbf{v}} = \sum_{n=1}^N \mathbf{v}_n$, $\bar{\gamma} = \sum_{n=1}^N \gamma_n$ denote the arithmetic mean. Then the products of circulant matrices can be efficiently computed in the Discrete Fourier Transform (DFT) domain. In (5), the estimated expectation $\hat{\mu}_x$ of source powers can

be analytically expressed as $\hat{\Sigma}_x^{-1} \hat{\mu}_x = \mathbf{C}^H \langle \Sigma_\xi \rangle \mathbf{y}$. This linear system of equations is solved iteratively with a conjugate gradient algorithm, which requires $O(N \log N)$ computations per iteration to solve for a solution vector \mathbf{x} of size N . If Q iterations are needed, total computations are of $O(QN \log N)$, which remains moderate.

SIMULATIONS

The simulation configuration is based on the wind tunnel experiments in Fig.3a: the distance between sensor and source plane is 4.50m; and there are $M=64$ sensors; The source plane is discretized into $5\text{cm} \times 5\text{cm}$ grids. In Fig.2a, source powers \mathbf{x} are generated by 4 monopoles and 5 extended sources with 14dB dynamic range, and the image size is of 27×17 pixels. The colored noise is generated by using the Gaussian white noise filtered by a low pass filter (cut-off frequency 3000Hz), and the averaged Signal-to-Noise Ratio (SNR) is set to 0dB.

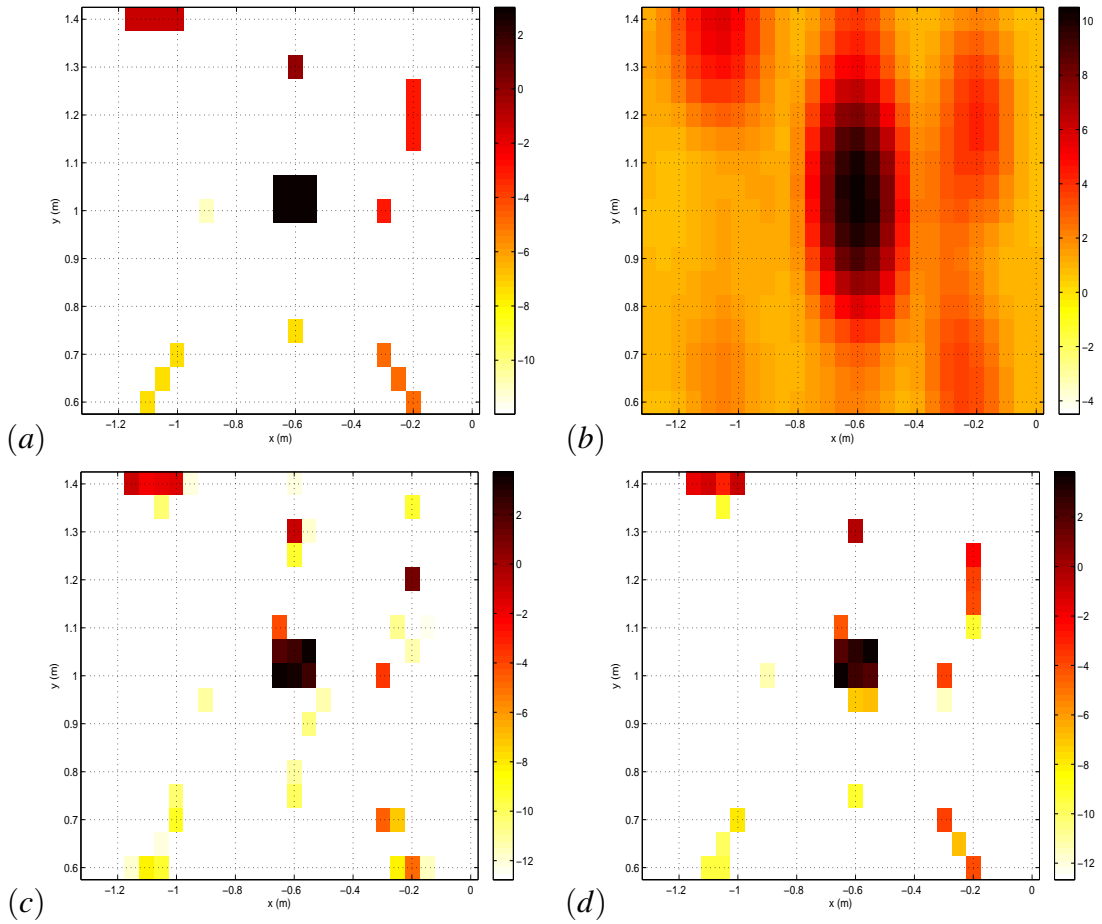


FIGURE 2. Simulation at 2500Hz, 0dB SNR under colored noise, 14dB span: (a) Source power distribution (b) Beamforming power (c) Bayesian joint MAP and (d) Proposed VBA inversion

In Fig.2b-d, the beamforming merely gives the strong sources and failed to distinguish most of the weak sources; our proposed VBA inference outperforms the joint MAP

method [9] due to its more precise localization and power estimation, especially for the better noise suppression.

WIND TUNNEL EXPERIMENTS

Wind tunnel experiments are designed to reconstruct the positions and acoustic powers on the traveling car surface. The grid is of 5cm , and source plane is thus of 31×101 pixels. The wind speed is 160km/h ; there are 524288 samplings with the sampling frequency $f_s = 2.56 \times 10^4$ Hz. The total samplings are separated into $I=204$ blocks with 2560 samplings in each bloc. The working frequency is 2500Hz which is within the frequency range of the human acoustic perception. The image results are obtained in frequency domain shown by normalized dB images with 10dB span. The propagation matrix \mathbf{C} in (1) is rectified for the wind refraction and ground reflection as discussed in [9].

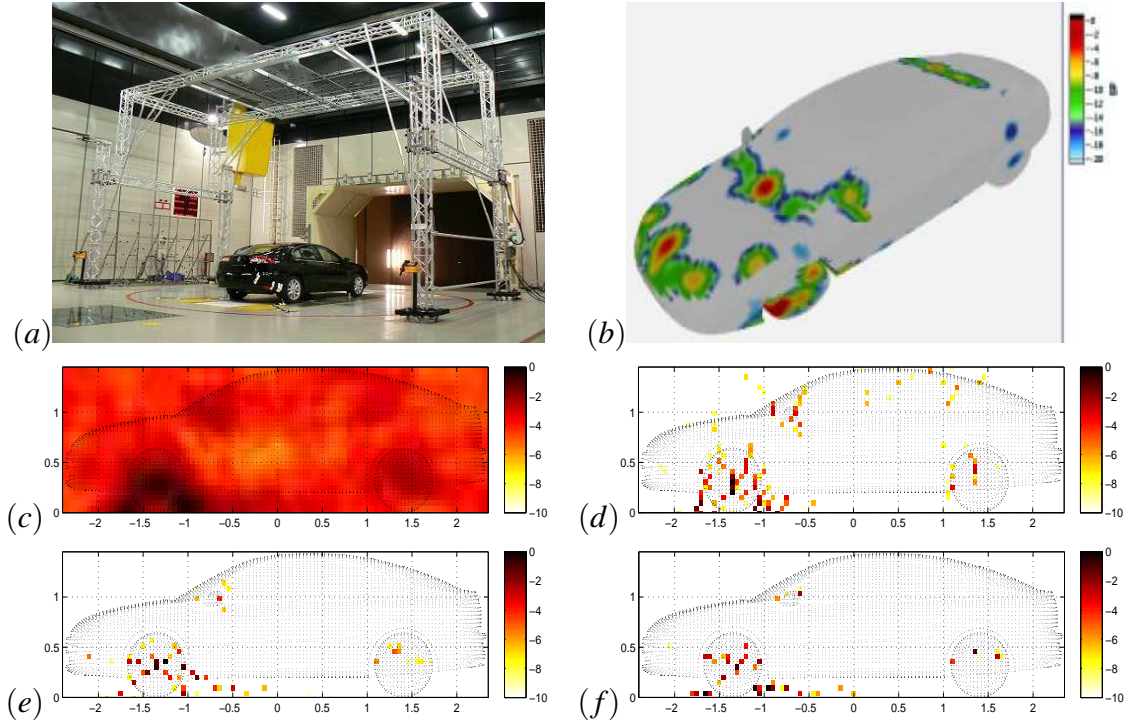


FIGURE 3. Vehicle acoustic imaging at 2500Hz: (a) Wind tunnel S2A Renault France [12](b) Acoustic imaging [12] (c) Beamforming (d) DAMAS (e) joint MAP and (f) Proposed VBA.

Fig.3 illustrates the Wind Tunnel S2A configuration, a previous result offered by Renault company researchers, as well as the estimated powers of mentioned methods. Due to the high side-lobe effect, beamforming merely gives a fuzzy image of strong sources in Fig.3c; DAMAS well deconvolves the beamforming image and discovers sources around the wheels and rear-view mirror, however, many false targets are also detected on the air in Fig.3d; In Fig.3e and f, the joint MAP inference via DE prior [9] and proposed VBA inference not only manages to distinguish the strong sources around the two wheels and rear-view mirror, but also successfully reconstructs the weak ones

on the front cover and light. Furthermore, the background noise suppression in proposed VBA are much better achieved than others owing to Student-t prior.

CONCLUSION

We proposed a VBA inference via Student-t priors on the source power and colored noise for super spatial resolution, wide dynamic range and robust parameter estimation. On simulations and real data in wind tunnel, the proposed VBA approach has been validated by comparison to classical methods. However, the VBA still requires a huge amount of computation in calculating $\hat{\Sigma}_x \approx (\langle \bar{\mathbf{v}} \rangle \mathbf{C}^H \mathbf{C} + \langle \bar{\boldsymbol{\gamma}} \rangle)^{-1}$. For real-time processing, it needs to employ the Graphical Processing Unit (GPU) for hardware accelerations.

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